

Disclaimer

The Company will not be liable for the solution provided using Moisture Meter, in case of

1. Intermittent dripping of water due to proximity of vegetation or air-conditioning units or any other sources of water leakage like potted plants, plants, plumbing lines, broken water spout, or water flow from overhead tank etc.
2. Water penetration due to capillary rise from the ground level, including water leakage, seeping and continuous dampness of the surface.
3. Water ingress from areas not coated properly.
4. Inadequate maintenance of the roof leading to water logging.
5. Growth of algae or fungus on surfaces other than masonry walls.
6. Defects in the design of the building or roof design, including inadequate sloping, sub-optimal number of drainages, settlement, movement or other structural defects.
7. Exposure of the applied coating to damaging substances such as chemicals, solvents or oils.
8. Building or structural changes carried out after the coating has been applied.
9. Leaks or damages due to any additional installations on the coated surface or usage on the surface of pre-installed elements that is not consistent with recommended application.

The product performance will not cover any defects arising out of factors out of control of the Company, including but not limited to

1. Coating failures due to structural defects, moss and other vegetative growth, excessive bird droppings/spitting, water leakage and seepage in the building structure and continuous dampness of the surface, staining due to plant pots, efflorescence, water-logging / stagnant water.
2. Natural calamities such as earthquakes, cyclones and flooding.
3. Failure or defects in the structure or cracks or previous coating, or any repair work undertaken.
4. Vandalism, accidents and fire.
5. Acts of God.
6. Abuse or negligence by the Customer.
7. Improper surface preparation.
8. Surface with contaminants.
9. Normal wear and tear.
10. Wilfully inflicted damage
11. Any act or omission by the Painter/ Contractor/ Applicator.